

**Day 1:**

- Arrival in Bucharest – Henri Coanda Airport.
- Meeting with the training team.
- Departure by coach to Sinaia (100 km away from Henri Coanda Airport)
- Check in at **New Montana Hotel 4\***
- Dinner at the “Taverna Sarbului Restaurant”.

**1<sup>st</sup> Day Evening: Sinaia (hotel)**

Hotel lobby, everything is dark except for some candles. Howling Wolves and screams can be heard all over the hotel corridors and rooms... “Good evening ladies and gentlemen. The reason we’ve all gathered here tonight is top secret and I would like you to keep it that way. So from the beginning I would like to ask you to be very serious about the mission you’re going to receive and never, under any circumstances, tell anyone about what you are going to do here. So let’s not waste anymore time and get to the point: Dracula is alive! He has been kept alive ever since his assumed death in 1476 for research purposes of this unique creature of the earth. Two hours ago, the guardian of the cell where he was kept was found dead and the door of the cellar opened... Dracula has escaped!!! We have to catch him fast and put him back in the cellar before he becomes too powerful. The good thing is that he only travels by night and rests in his coffin during the day. The bad thing is that we will only be able to travel by day for safety reasons. We will have to figure out his plan and work out his next moves as soon as possible. For now relax, get to know your team-mates and... don’t go to bed too late”

**Display:** There will be a masquerade. The participants will be given lists with the names of their team-mates and they will have to identify each other and gather in teams by the end of the evening. During the masquerade, Dracula may be spotted in various moments: looking through the window, running through the corridor, exiting from the bathroom, etc.



**Day 2: Brasov quest day**

- Breakfast.
- Departure to Brasov.
- Lunch at “La cetate” Restaurant.
- Back to Sinaia.
- Dinner at the hotel.



**2<sup>nd</sup> Day Morning: Brasov**

“Good morning. Today you will be visiting **Brasov**, to study the circumstances of the escape and find his trail”. “It seems that Dracula has passed through **Brasov** just last night. He has visited some old friends and places and then went on with his journey. To discover his trail you need to go to those strange places and do strange things, find those people and get answers from them... they will not cooperate at the beginning but there are some pictures that brighten their views and certain words that unlock their mouths ... “At the beginning of the activity teams will receive their task in envelopes; they will receive cameras, maps, garlic and spears to protect themselves from the fearful vampires.

**Display:** Brasov city-quest. A city-quest is an active and enjoyable way to discover a city by yourself. It's a team activity based on a list of questions to be answered. Questions may lead people to different places within the city. Many historical sites will be included so that people can learn while they are looking for clues. Some of their tasks in the city: to find out the real name of Dracula and the period in which he ruled Transilvania, take a picture of 50 people who believe in Dracula (they also have to prove this to the trainers) surrounded by police line, hold a speech in a public place, take a picture with the team and an old lady dressed in pink and other things that will generate a lot of laughter, for example finding and convincing a family to receive the whole team into their house and give them an interview about Dracula's presence in Brasov, each team have to convince at least 2 saleswomen from any shop to eat garlic and record them on cameras etc. During the entire rally they will need to carry the garlic rings around their neck and the spear they've built. The clue here will lead them back to Sinaia. First they will visit Peles Castle. Lunch will be in Brasov.



### 2<sup>nd</sup> Day Afternoon: Sinaia

In the surroundings of **Peles castle** in Sinaia they will need to learn how to shoot a bow, walk on ropes and throw stones to prove they have basic fighting skills in order to get inside the castle and be safe in its dark rooms and alleys ... let's not forget it's a haunted castle! They will enter the castle by the help of thin logs that allow them to cross the dangerous dark swamp surrounding the castle. Upon exiting each team will receive a map to Dracula's hiding place in the woods.

On exiting the Peles there will be a medieval cavalry show (fire juggling, fights, dances etc.) with medieval music. Fireworks will end the show!

**Back to Sinaia**, during the night time and using torches the participants will follow the map through the woods of Sinaia and at some point they will hear weird/scary music and owl noises. Weird scenes (vampires sucking young ladies' blood, strange lights on and off in the forest, ladies wearing white dresses will be wandering through the forest carrying candles in their hands and there will be blood stains in the snow etc). Some people will be kidnapped. They follow the the route (given by the map) and find a coffin. When they open the coffin they hear a voice/find a tape: *"Hello you mortals. I am amazed you reached so far ... but I'm not here. I am nowhere and everywhere. I live in your minds and in your fears and I am becoming stronger every time someone says my name...Draculaaa Draculaaaaaaa"*.

## 2<sup>nd</sup> Day Evening: Sinaia (hotel)

Black Dress Code. All participants are awaited in the hotel lobby/reception: some face painting artists will paint each participant with vampire scenes and other scary symbols. The dinner will take place in a large saloon/restaurant with all lights off except for some candles. At certain moments Dracula can be seen at windows. After a "bang" sound is heard all kidnapped persons will be brought in the room on an improvised "torture machine."



## Day 3: Halloween day

- Breakfast.
- Program in Sinaia.
- Lunch.
- Program in Sinaia.
- Special Halloween Dinner & Party.



## The Quest of Halloween



**A City Quest** – is a program in which the participants discover the city, searching for clues, locations and answers.

Each of the 4 **teams** is searching the city to find out the Halloween Party location. They can only find the location if they put together all the clues and complete a **map** that will lead the teams to the final location.

### Tasks to be done during the quest:



- ? Taking some specific **photos** (like: the Dracula's rituals, taking a photo with 50 persons all together etc)
- ? Making a **news report** in the city about the Halloween Celebrations.
- ? To convince an inhabitant of the city to host the whole team in his/her house and give an **interview** on a specific theme. Etc.

Before the dinner there will be a photo video projection seen with photos taken by each team during the quest and the participants will be face painted by an artist with vampire thematics and get prepared for the party. One MC will host and facilitate the evening.



**Day 4: *Departure day***

- Breakfast.
- Departure by coach to Bucharest – Henri Coanda Airport.
- Lunch at "Casa Romaneasca" Restaurant. (if flight schedule allows)



**PRICE/ package: 490 Euro/ person.**

**Package includes:**

1. Assistance throughout – (English speaking)
2. Trainers (5 pers.) for concept and logistic (English speaking)
3. Transportation by 45 seater coach for the entire period of staying.
4. Accommodation in 4\* hotel (3 nights) – sharing a double; single suppl.: 80 Euro.
5. Entrance fees (as per above program)
6. Full board (as per above program) including water, coffee/ tea
7. All local taxes

\* The price is valid for a group of minimum 40 Pers. Rates for a different number of persons will be calculated accordingly.

**Package does not include:**

1. Costumes for the Halloween party (to be brought by each participant).
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